

Michael D Smith

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EDUCATION:

Rochester Institute of Technology, Rochester, NY
Degree: Bachelor of Computer Science, December 2017
GPA 3.4

WORK EXPERIENCE:

M&T Bank, Buffalo, NY: July 2020 - January 2021

Full Time - Salary - \$110,000 Full Benefits

Reason for Leaving: I was hired as a Java developer and never wrote Java code. The project I was assigned to did not require my skill set.

Assistant Vice President, Software Engineer 2, Commercial Web Upgrade, Self Serve App.
- Responsibilities include, ServiceNow Development, Database Query for extraction and import between various systems. Worked as part of a large team practicing Agile principles. ServiceNow JavaScript, Worked with Jira, Confluence, Gitlab, VPN, Remote Desktop, Webex, MySQL.

Wegmans, Rochester, NY: September 2018 - May 2020

Full Time - Contractor - \$63/hr

Reason for Leaving: Contract Ended, Project Completion.

Lead Android App Developer (Meals 2 Go Mobile App and Kiosk)

- Responsibilities include, Code Architect, Presentations, API Service Integration, Worked as part of a large team. (Kotlin, Agile, Team Lead, MVP, Clean Architecture, Clean Code, Unit Testing, Refactoring, App Release, Code Reviews, Scrum, Azure, Adobe, Microsoft B2C Authentication, Professional Training, Modularization, Git Repository)

TestaGroup LLC, Rochester, NY: May 2018 - December 2018

May - September - Full Time - Contractor - \$55/hr

September - December - Part Time - Contractor

Reason For leaving - I was not paid on time and found a better opportunity at Wegmans.

Software Developer (Frintz App)

- Full stack mobile app development for iOS and Android. Integration with web service API, Account Login and Orders. (Objective C, Java, Android, iOS, Team Development)

CurAegis, Rochester, NY: December 2017 - June 2018

Full Time - Contractor - \$40/hr

Reason For Leaving - Project I was working on was scrapped.

Software Developer (myCadian App)

- Full stack mobile app development for iOS and Android that communicates with the myCadian smart watch via bluetooth. (Swift 4, Java, Android, iOS, Team Development)

Jorsek, Rochester, NY: May 2017 - August 2017

Full Time - Summer Internship - \$20/hr

Reason For Leaving - End of Internship

Software Engineer (Easy Ditta Software)

- Performing full stack development on an web based XML component content management system (Java, Team Development Software)

Top Flight Pro Lab, Rochester, NY: August 2016 - May 2018
Part Time - Contractor - \$30/hr
Reason For Leaving: Project Was Complete

Lead Programmer / Software Developer (Events Software)
- Responsibilities include desktop application programming, design, testing, and development. (Visual Studio, C#, XAML)

Phoments, Honeoye Falls, NY: August 2014 - April 2017
August 2014 - January 2015 - Full Time - Contractor - \$20/hr
January 2015 - May 2015 - Part Time - Contractor - \$24/hr
Summer 2015 - Full Time Contractor - \$24/hr
Summer 2016 - Full Time Contractor - \$24/hr

Lead Programmer / Database Manager / Software Developer
- Responsibilities include mobile app programming, design, testing, and development. (Android, IOS, Java, Objective-C, Facebook API, Zooz API)
- Server programming, design, and management. (MySQL, PHP)

Rochester Institute of Technology, Rochester, NY: May 2007 - August 2014
A mix of Full Time and Part Time Employment While being a Student - \$14/hr
Reason For Leaving - New Opportunities

- Internship 2013, 2014 - Design an automated lighting control system that was integrated into the Golisano Institute for Sustainability at RIT. (Automated Logic)
- Designed a stock reorder system that integrates QR Codes. (PHP)

Gladstone Service, Rochester NY: 2006 - 2013
A mix of Full Time and Part Time Employment \$8.00/hr
- Cash Register, Full Service Gas, Tire Repair, Propane Filling, Scheduled Service Appointments.

Soyata Computers, Rochester, NY: Summer 2005
Full Time - My first Job , 16 years old, \$6.50/hr
- Game Design Course Instructor, I taught a course on video game development using the 3D Game Studio software suite and a programming language called Lite-C.

Gigs

- "Do The Fucking Work" Mobile App, Full Stack Development, Android (Kotlin) & iOS (Swift), Server development (PHP), Database development (MySQL), API Development, - 2019
- "Buddy Signs" Website Development (PHP), Commercial Website with order forms and payment integration. 2014
- "<http://www.boydnlo.ca/>" Website Development (WordPress, PHP), Some updates - 2020

Independent Projects:

- Personal Website, www.lavaegg.com
- "Team Effort" - A two player puzzle video game that requires teamwork to complete various levels of increasing difficulty.(winter/spring 2012)
- "Starbase Defense" - An action strategy shooter that incorporates upgrading your starbase to defeat increasingly difficult waves of enemy starships.
- "Plant Growth Simulation" - A science based plant growth simulation designed to mimic real plant growth from a seed in a time lapse format. The focus was animation style. A genetic code defined growth behavior, based on resource consumption such as water and sunlight availability.

SKILLS:

Android Development, Kotlin, Swift, Restful API, MVP, Clean Architecture, Clean Code, Unit Testing, Dependency Injection, Development Team Lead, IOS Development, Java, Objective-C, C#, Python, PHP, CSS, HTML, MySQL, XAML, Networking, Game Development, Software Design, Agile, Scrum, Service Now, Webex, Jira, Azure Devops, GitHub, GitLab, Git Repository, UAT, Microsoft Teams,

Areas Of Interest: Software Design, Problem Solving, Project Lead, Agile, Scrum, Code Architecture, Software Architecture

My Passions (In no particular order): Software Development, Tesla, Electric Cars, Technology, Agile, Scrum, Classic Cars, Coin Collecting, RC Helicopters & Drones, Cycling (Bike Riding), Down-Hill Skiing, RV Camping, Music, Family, Parenting, Travel.

References available upon request.